



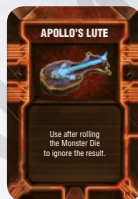
LORDS
OF
HELLAS

LORD OF THE SUN
EXPANSION MANUAL

1 FIVE-PIECE APOLLO MONUMENT



1 APOLLO GOD'S ARTIFACT



10 APOLLO BLESSING CARDS



1 APOLLO HELP CARD



6 MUSES AND 6 COLORED RINGS




9 MUSES CARDS



LORD OF THE SUN



Note! This expansion strongly alters the base game and is intended for experienced players. We suggest to use only 1 expansion with the  icon at a time during a single game, although the Simple mode can be used in any game.

SETUP

- Place the Apollo Monument in Messenia.
- Place Apollo's Artifact card under the Apollo Monument.
- Take the Apollo Help card - use the side marked with a **red** corner.
- Shuffle Apollo Blessings into Blessing Deck.
- After placing Heroes and drawing starting Combat Cards, draw 2 Muse cards and place them face up near the Muse deck.

MUSES

Each player has 1 Muse miniature in their pool (marked by the ring in player's color). The Muse of a given player only enters play when the player earns their first Muse card.

- When you send a Priest to the Apollo Monument, choose 1 of the 2 face up Muse cards in addition of any other effect. Then, shuffle back the second Muse card into the Muse deck. Finally, draw 2 Muse cards and place them face up near the Muse deck.
- Muses can only enter play when a player gets their first Muse card. The Muse is placed in the Region in which that player's Hero is in.
- Each Muse has a different ability that affects the Land she is in.
- In games using Muses, a new action is available for the players: The Muse Movement Regular Action. This action allows the player to move their Muse at the same Speed as their Hero.
- If your Muse is already in play when you send a Priest to the Apollo Monument, you may remove your current Muse card from the game and pick a new one. Your Muse miniature is moved in the Region your Hero is in.
- A player can never have more than 1 Muse miniature.
- A player can never have more than 1 Muse card.

MUSES AND USURP SPECIAL ACTION

In the Region your Muse is in, you can perform the Usurp Special Action even if you don't have the Glory Token of that Land. If you do so, remove your Muse from the board (miniature and card). You cannot perform this action in a Region controlled by a player who has the Glory Token of that Land.

APOLLO SIMPLE MODE

The Apollo Monument can also be used in the Simple mode, in which it replaces one of the three Monuments of the basic game. In such a case, simply replace Hermes by Apollo.

- During Setup, place the Apollo Monument in Acarnania, instead of the Hermes Monument.
- Place Apollo's Artifact card under the Apollo Monument.
- Shuffle the Apollo Blessings cards into the Blessing Deck.
- Take the Apollo Help card - use the side marked with a **gray** corner.

All other rules of the base game apply normally. Muse components and rules are not used.